Asset API Overview

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Asset

Tags: API

Eyelit offers integration with third-party applications through the use of a Public API. A series of endpoints are exposed and can be called by an external system (normally a middleware provider) to make changes directly within a given instance of the Eyelit software. The calls to these endpoints are performed through the use of pre-formatted JSON packets and are authorised through OAuth 2.0. For detail on the authorisation process, see Authentication

This documentation provides technical information on the endpoint available to call through the Eyelit MES-M Public API relating specifically to the 'Asset' functionality. The endpoint covered is listed in Table 1.

Table 1 - Summary of Work Centre-Related Public API Endpoints

API Endpoint	High Level Description
l/api/Asset/GetAsset	Reads existing Assets within Eyelit MES-M and returns a payload