

Material Item API Overview

25/06/2025 4:04 pm BST

Material Item

Tags: API

Eyelit offers integration with third-party applications through the use of a Public API. A series of endpoints are exposed and can be called by an external system (normally a middleware provider) to make changes directly within a given instance of the Eyelit software. The calls to these endpoints are performed through the use of pre-formatted JSON packets and are authorised through OAuth 2.0. For detail on the authorisation process, see [Authentication](#)

This documentation provides technical information on the endpoints available to call through the Eyelit MES-M Public API relating specifically to the 'Material Item' functionality. The endpoint covered are listed in Table 1.

Table 1 - Summary of Material Item-Related Public API Endpoints

API Endpoint	High Level Description
/api/MaterialItem/GetByFilter	Reads existing Material Items within MESTEC and returns a payload
/api/MaterialItem/Update/{id}	update existing material item within MESTEC
/api/MaterialItem/Get/{id}	Reads existing Material Items by id within MESTEC and returns a payload
/api/MaterialItem/Receive	Receive a new material item into the stock
/api/MaterialItem/ItemAdjust	Adjust the quantity of an existing material item