Team

25/06/2025 11:40 am BST
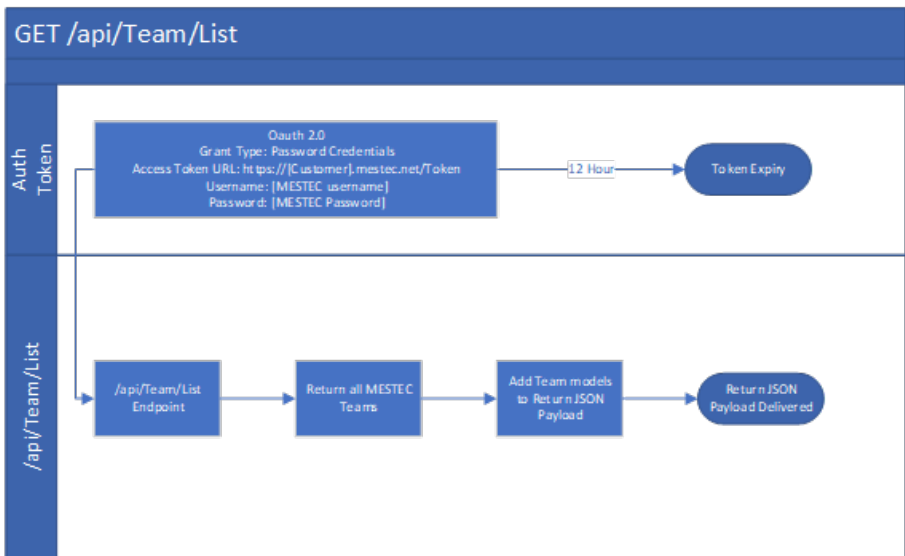
Team

Tags: API

Versions

Versions this documentation is relevant for:

- 8.7.0+

List

The Team – List API call reads a full list of existing Teams from Eyelit MES-M with no filtering. Using the Team – List API call has no impact on the data within the given Eyelit MES-M application, it is read-only. Figure 1 shows the logic used within the Team – List API call.

Figure 1 - Logic within Team/List API Call

Data Pre-requisites

There is no data required in Eyelit MES-M to act as a pre-requisite to make the API call to list Teams, although to be able to create a user and subsequently use Eyelit MES-M, at least one Team is required. It is, therefore, not possible to receive an empty payload in response when calling this endpoint. Additionally, a default Team is provided automatically in an empty Eyelit MES-M environment.

Request

Table 2 shows the method and endpoint required to make the API call to list Work Centre Groups.

Table 2 - Outbound Message Detail for Team - List

Method	URL Structure	Endpoint

GET	https://[environment].mestec.net	/api/Team/List

As no parameters can be passed into this endpoint, the request requires no body. If a body is passed into the payload, it will be ignored and the full list of all Teams will be returned.

Sample Request

The body of the request should consist of only the call to the endpoint as specified above.

Response

When using the Team – List API call, a JSON payload will be returned containing data in the following structure:

```
[
  {
    "id": 0,
    "name": "string",
    "department": "string",
    "isActive": true
  }
]
```

Sample Response

See below for sample use cases with examples of the JSON payload format returned.

No Teams exist:

```
[]
```

Multiple Teams exist:

```
[
    {
        "ID": 5551,
        "Name": "***TEST2222-TEAM2221",
        "Department": "***TEST2222-DEP2221",
        "IsActive": true
    },
    {
        "ID": 4634,
        "Name": "720 Test Team",
        "Department": "Graze Packing",
        "IsActive": false
    }
]
```